



25m PISTOL TEAM EVENT

GENERAL INFORMATION (Format of the Event)	
1. Disciplines:	Pistol
2. Type of Event:	Team (three (3) athletes from each nation.)
3. Name of Events	25m Pistol Women Team 25m Pistol Women Team Junior
4. Number of participants in each Team	Three (3) athletes from each national federation
5. Number of stages	2 stages: <ul style="list-style-type: none"> • QUALIFICATION (2 parts) • FINAL (Consisting of a Bronze Medal Match and a Gold/Silver Medal Match)
6. Targets	Electronic Scoring Targets for Qualification and Final.
7. Ranges	Qualification takes place in qualification hall The Final take place in the Final hall
8. Team Scores	Team scores and rankings in Teams events are based on the total scores of the three (3) Team members.
9. Tied scores in Qualification	Tied scores for progression to the next stage will be decided according to ISSF Rules
10. Scoring in Qualification	Full ring with inner tens (ISSF rules).
11. Malfunctions in Qualification	Malfunctions will be governed according to ISSF Rules
12. Qualification part 1	Preparation and Sighting time: 3 minutes. 15 shots by each Team member in precision Stage / and 15 shots in Rapid Stage (total 90 shots) per Team. Each athlete fires independently of the teammates, standing next each other.

<p>13. Qualification part 2</p>	<p>The top 8 ranked Teams from Qualification part 1 will go forward.</p> <p>Team scores from Qualification part 1 are not carried forwards to part 2. All Teams start from zero.</p> <p>The scores of each Team member will be added together and the team results will be ranked. The four (4) top-ranked Teams will progress to the Finals.</p> <p>Teams ranked 1st and 2nd will compete against each other in the Gold Medal Match.</p> <p>Teams ranked 3rd and 4th will compete against each other in the Bronze Medal Match.</p> <p>Preparation and Sighting Time.</p> <p>Preparation and Sighting Time: three (3) minutes</p> <p>15 shots by each team member in Rapid Fire stage ,(= three series), total for the whole Team is 45 shots</p>
<p>14. Final (Medal Matches)</p>	<p>Reporting time for all twelve Medal Match athletes is 30 minutes before the published Start time of the Bronze Medal Match.</p> <p>ISSF Rules apply to late reporting.</p> <p>Allocation of New Bib Numbers after Qualification</p> <ol style="list-style-type: none"> a. After the Qualification stages, the four (4) Teams which will qualify for the Final (Medal Matches - Gold/Silver & Bronze) will be allocated new bib numbers on the basis of their final qualification ranking b. The athletes of the Team in place 1 will receive bib numbers 1₁, 1₂ and 1₃. The athletes of the Team in place 2 will receive bib numbers 2₁, 2₂ and 2₃. The athletes of the Team in place 3 will receive bib numbers 3₁, 3₂ and 3₃. The fourth Team will receive 4₁, 4₂ and 4₃ c. The bib numbers must also bear the IOC abbreviation of the nation of each Team. <p>The Final consists of a Bronze Medal Match followed by a Gold/Silver Medal Match. The procedure for conducting both Matches will be the same</p> <p>Squading.</p> <p>For the Bronze Medal Match, the Team ranked third after Qualification should take positions on points B, C and D, with the Team ranked fourth on points F, G and H</p>

	<p>For the Gold/Silver Medal Match, the Team ranked first after Qualification should take positions on points B,C and D, with the Team ranked second on points F,G and H</p>
<p>15. Scoring in the Finals</p>	<p>All Match shots in the Medal Matches will be scored with decimal scoring.</p> <p>Competition shots: Series of 5 shots in Rapid Modus on hit and miss 10.2 or higher</p> <ul style="list-style-type: none"> a) In each series the Team with the highest combined number of hits compared against the other Team in the Match, wins two (2) points. b) In case of equal scores each Team receives one (1) point. c) The Team to reach 16 points or more first will win the Match.
<p>16. Tied Scores in Medal Matches</p>	<p>In case of a tie where both Teams have scored 15 points the Match will continue with one (1) additional extra series fired by all members of each Team to decide the tie.</p> <p>If the scores are still tied the Teams will continue to shoot additional shots on command until the tie is broken.</p> <p>A Coach or athlete may request a “Time-out” by raising a hand whilst the announcements are being made after the completion of a round. This may be requested once only during the Medal Match. The Coach may approach and speak to his athlete(s) on the firing-line for a maximum time of thirty (30) seconds. If a “Time-out” is requested by one Team, a Coach of the other Team may also approach and speak to his athlete(s) at the same time. This does not affect the opportunity of the other team to request their own “Time-out”.</p> <p>The time will be controlled by the Jury.</p>
<p>17. Sequence in the Final</p>	<p>The Bronze Medal Match will take place first.</p> <p>Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing-points at least fifteen (15) minutes before the scheduled Start time. They must then leave the range to await being called to the line.</p> <p>No bags or transport boxes may be left on the Field of Play.</p> <p>After at least five (5) minutes, from the end of the Bronze Medal Match, and after those athletes have left the range, the targets have been checked by the RTS Jury and the CRO has declared, “Range clear”, athletes for the Gold/Silver Medal</p>

	<p>Match, or their Coaches, must be allowed to place their equipment on their firing points.</p> <p>Then they must then leave the range to await being called to the line.</p> <p>The format and commands of the CRO for the Gold / Silver Medal Match will be the same as for the Bronze Medal Match.</p> <p>The winning Team will be declared the Gold Medalists and the runners-up will be declared the Silver Medalists.</p>
18. Presentation of Medallists	The Gold and Silver Medalists will be joined on the Field of Play by the Bronze medalists and line up, as in the Individual Finals, for official photographs and announcements.
19. Malfunctions in Medal-Matches	<p>Malfunctions during the sighting series may not be claimed or refired. Only one malfunction (ALLOWABLE or NON-ALLOWABLE) maybe claimed during the MATCH series. If a malfunction occurs during a MATCH series, a Range Officer must determine if the malfunction is ALLOWABLE or NON-ALLOWABLE. If the malfunction is ALLOWABLE, the athlete must repeat the series immediately, while the other finalists stand by, and will receive the score of the repeat series. The athlete has 15 seconds to be ready for the repeat series. For any further malfunction, no repeat series is permitted and the hits that are displayed will be counted.</p> <p>If the malfunction is NON-ALLOWABLE, a penalty of two (2) hits must be deducted from the score for that series.</p>
20. Penalties	<p>In the Qualification stage, any magazine loaded or before the command "LOAD / START" or after the command "STOP", will be annulled and a two (2) point penalty will be applied to the first match series.</p> <p>In the Final stage, any shot taken before the command "START", or after the command "STOP" will count as a zero. Any other penalties will be applied according to ISSF rules.</p>
21. National identification, dress-code	<p>The athletes from each nation should wear shooting clothes of same design and colour decisions.</p> <p>They must display their National identification on their shooting clothing as follows:</p> <p>The name of the country designated by 3 letters as determined by the IOC on the sleeve of the T-shirt/ sports jacket on the side which is turned to the audience and on the back at the upper part of T-shirt or jacket.</p>
22. Finals Production, Music & Spectator Activity	<p>During the Qualification rounds and the Medal Matches, music is allowed.</p> <p>The Technical Delegate must approve the music programme.</p>

	Enthusiastic audience support is encouraged and is recommended during the Medal Matches.
23. Irregular or disputed matters	ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.